



# Using Modbus with Leadshine Drivers

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## 1. Reading Motor Position

- To read the current motor position, access the holding register at address 0x1014 (high 16-bit) & 0x1015 (low 16-bit). The value returned will be in pulses.

## 2. Reading Motor Velocity

- To read the current motor velocity, access the holding register at address 0x1046 (high 16-bit) & 0x1047 (low 16-bit). The speed will be provided in rpm.

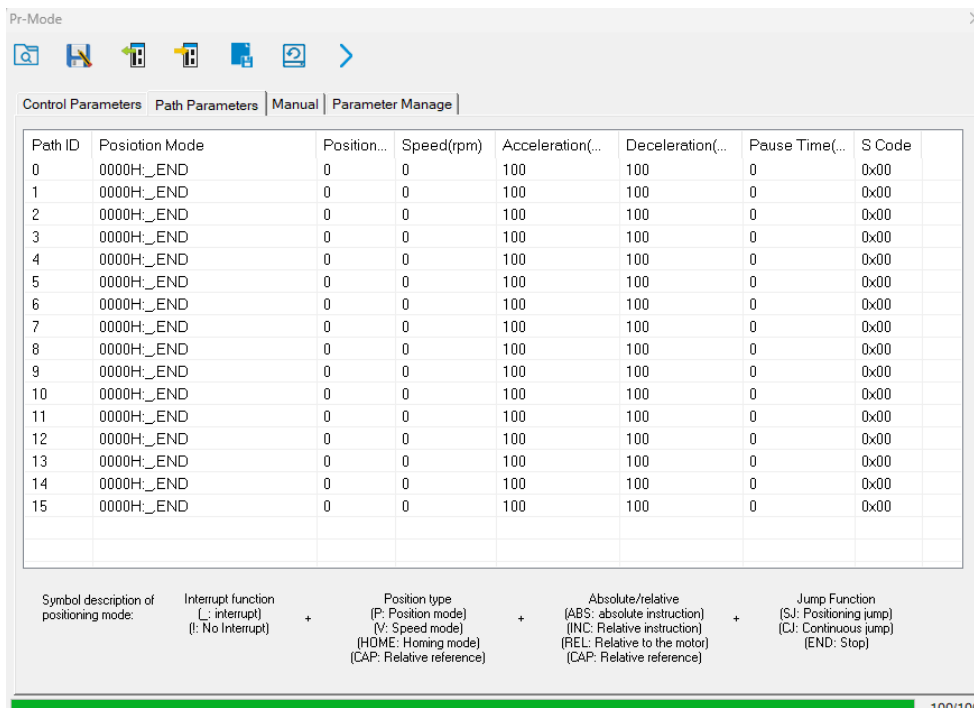
## 3. Jogging the Motor

- Before jogging the motor, adjust the jog parameters in Pr6.0 and the following three parameters.
- To initiate a jog, write to the holding register at address 0x1801:
  - For clockwise (CW) jogging, write the value 0x4001.
  - For counterclockwise (CCW) jogging, write the value 0x4002.
- To jog continuously without stopping, update the register with the chosen value every 50 ms.

## 4. Configuring and Initiating Pre-Saved Paths

### - Pre-Configuration:

- Pre-configure paths (0-15) by selecting the command mode (position, velocity, e-stop, etc.).
- For position mode, configure the target position.
- For velocity mode, set the desired speed (use a negative speed value for counterclockwise movement).
- Program the acceleration and deceleration rates.



Path ID	Position Mode	Position...	Speed(rpm)	Acceleration(...)	Deceleration(...)	Pause Time(...)	S Code
0	0000H:_END	0	0	100	100	0	0x00
1	0000H:_END	0	0	100	100	0	0x00
2	0000H:_END	0	0	100	100	0	0x00
3	0000H:_END	0	0	100	100	0	0x00
4	0000H:_END	0	0	100	100	0	0x00
5	0000H:_END	0	0	100	100	0	0x00
6	0000H:_END	0	0	100	100	0	0x00
7	0000H:_END	0	0	100	100	0	0x00
8	0000H:_END	0	0	100	100	0	0x00
9	0000H:_END	0	0	100	100	0	0x00
10	0000H:_END	0	0	100	100	0	0x00
11	0000H:_END	0	0	100	100	0	0x00
12	0000H:_END	0	0	100	100	0	0x00
13	0000H:_END	0	0	100	100	0	0x00
14	0000H:_END	0	0	100	100	0	0x00
15	0000H:_END	0	0	100	100	0	0x00

Symbol description of positioning mode:	Interrupt function (_: interrupt) (!: No Interrupt)	+	Position type (P: Position mode) (V: Speed mode) (HOME: Homing mode) (CAP: Relative reference)	+	Absolute/relative (ABS: absolute instruction) (INC: Relative instruction) (REL: Relative to the motor) (CAP: Relative reference)	+	Jump Function (SJ: Positioning jump) (CJ: Continuous jump) (END: Stop)
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### **- Launching the Path:**

- To launch a pre-configured path, write the corresponding value to the holding register at address `0x6002`:
  - For path 0: write `0x10`
  - For path 2: write `0x12`
  - Continue similarly for other paths.
  - This action triggers the movement along the specified path. Refer to page 42 of the Leadshine documentation for further details.

### **- Monitoring Movement:**

- Monitor the progress of the movement by reading the same holding register. Additional information can be found on page 42 of the Leadshine documentation.

## **5. Dynamic Control:**

### **- Configuring Dynamic Control:**

- Use path number 0 for dynamic changes in speed or final position.
- Configure the movement type (position, velocity, homing, etc.) in the holding register `0x6200` (Pr9.00).
- For position mode, set your target position in the holding registers `0x6201` (Position H, Pr9.01) and `0x6202` (Position L, Pr9.02) in pulses.
- Set the speed in the holding register `0x6203` (Pr9.03) in RPM. Use a negative speed value for counterclockwise movement.
- Configure acceleration and deceleration rates in the holding registers `0x6204` (Pr9.04) and `0x6205` (Pr9.05).

Additional information can be found on page 55 of the Leadshine documentation.

### **- Starting Movement:**

- To initiate the movement, write the value `0x10` to the holding register `0x6002` (trigger register) corresponding to path 0.

### **- Changing Speed or Position Dynamically:**

- Update the speed or position as needed.
- To apply these changes, re-send the value `0x10` to the trigger register `0x6002`.

By following these steps, you can dynamically control the speed and position of your motor using the Modbus protocol with Leadshine drivers.